Programmatic Technical Standards

(Teleproduction Technology)

The following listing has been prepared to assist you in understanding the technical standards of the **Teleproduction Technology** program. The technical standards as stated here **are not** conditions of admission to a program of study. Rather, they reflect performance abilities that are necessary for a student to successfully complete the requirements of specified engineering technology programs. It should be noted that under the Americans With Disabilities Act. "A qualified person with a disability is one who can perform the essential function of a job with or without reasonable accommodation."

PLEASE NOTE THAT YOU ARE REQUIRED TO COMPLETE **ALL** OF THE INFORMATION BELOW AND RETURN THIS COVER SHEET TO THE S.T.C.C. ADMISSIONS OFFICE PRIOR TO THE FIRST DAY OF CLASSES. This indicates that you have read and understand the Technical Standards established for the program you are enrolling in. You should keep the attached listing of Technical Standards for your reference.

_____   _____/_____/_____
Print Name   SS#

_____   _____
Signature   **Date**

The **Teleproduction Technology** student must be able to meet the following technical standards:

- Carry up to 15 lbs to various on-campus locations

- Have hand/eye coordination sufficient to operate controls on cameras, video switchers, and editing controllers

- Read well enough to follow video scripts and written instructions

- Be able to stay fully attentive to a detailed production task for up to 15 minutes without let-up

- Able to work cooperatively in small student teams according to as plan worked out by the group

- Hear well enough (with or without hearing aid) to do sound recording level adjustments and sound editing

- Speak clearly enough to communicate to an audience, and to fellow crew members

- Have a health profile which allows student to attend classes and production sessions on a reliable basis

- Have sufficient mobility to move freely between various production locations in studios, edit rooms, and in the field